This book is for my wife, Nicole, who was the first person I taught “Just Enough” HTML to, when she needed to set up Web pages.
A big thank you once again to my ever-supportive family, for keeping me sane through the trials and tribulations of yet another book. It’s never a routine matter, even if we all get used to the process from concept to the final edit.

Of course, the final product would not look as good as it does without the help of the copy editor, Kezia Endsley and the technical editor, Matt Telles. Once again, they have done a sterling job of making sure that my point is both linguistically and technically correct.

Mitzi Koontz also deserves a thank you for helping behind the scenes, so to speak, along with the rest of the publishing and support team.

Last, but not least, my children—Emma and William—deserve a special mention for reminding me that there’s more to life than getting a book out. Like learning how to jump rope or play soccer . . .
Guy W. Lecky-Thompson holds a BSc. in Computer Studies from the University of Derby, UK, and has written articles and books on a variety of subjects, from software engineering to video game design and programming.

A technical all-rounder, he brings all aspects of his professional life and personal views to his writing, injecting personality into technical subjects. In his books, this often translates into giving the readers the vital information, while cutting away anything that isn’t immediately relevant or useful.

When not writing books, Guy enjoys family time, video gaming, writing opinion pieces, and creative programming.
Contents

Introduction ................................................................. xi

Chapter 1 Getting Started ................................................. 1
Convention Used in This Book ........................................... 2
How to Use This Book ...................................................... 4
Study Areas ...................................................................... 5
Reference .......................................................................... 8
Choosing the Right Tools ................................................... 8
Client Tools ....................................................................... 9
Server Tools ..................................................................... 15
Using Open Source Resources .......................................... 16
Recap ............................................................................... 18

Chapter 2 Internet Recap ...................................................... 21
The Internet ....................................................................... 22
The World Wide Web ........................................................ 24
Servers and Protocols ......................................................... 24
Search Engines ................................................................... 25
Internet Service Providers ............................................... 27
Web Hosting ....................................................................... 28
Advertising ....................................................................... 30
Client/Server Programming ............................................... 32
Just Enough C for PHP: C Macros. There’s no Such Thing as PHP. Just Enough C for PHP: Make Basics. In our last article, we promised to show you how to run a simple hello world program written in C. //File: main.c
#include.

Google Chrome, the world’s most popular web browser, comes equipped with a javascript console that lets you run a javascript program line-by-line. Many modern languages also have some form of command line program runner. $ node program.js $ python program.py $ ruby program.rb $ php program.php $ go run program.go. You can’t, however, run a C program like this. At least not directly. Instead, you compile a C program. Compiling a C program turns it into something called machine code. As part of the Just Enough series, the book provides “just enough” information to get you Just Enough Web Programming with XHTML, PHP, and MySQL provides a layperson’s guide to web programming for the casual web designer, student, or serious professional. The book explains how to build powerful interactive sites, whether you’re designing a bulletin board, game, or web store. After a brief introduction, the book concisely explains the XML, XHTML, and CSS concepts you need to understand to start creating web sites. From there, you’ll start programming and learning the basics of client side and server side scripting and web databases. Then it’s time to put it all together using Content Management Systems. Find. Advanced. Just enough Web programming wi Holdings. Cite this. PHP5 and MySQL bible by: Converse, Tim, 1961-Published: (2004). MySQL for Python / by: Lukaszewski, Albert. Published: (2010). PHP and MySQL create-modify-reuse / by: Boronczyk, Tim, 1979-Published: (2008). Search Options. Search History. Just.Enough.Web.Programming.rar -. 2.67 MB. Description. Books : Computers and Technology : English. Just Enough Web Programming with XHTML, PHP, and MySQL. Size: 2.67 MB. Pages: 448. Type: PDF. Then it’s time to put it all together using Content Management Systems. The book includes several chapters on emerging Web 2.0 and how you can put it to use to create your own interactive sites quickly. Part of the beauty of Just Enough Web Programming with XHTML, PHP, and MySQL is its breadth of coverage. By cutting out what you don’t need, the book helps you learn a lot about web programming, and helps you put all of the information together to make a site quickly. So what are you waiting for? Let’s get started! Open it with any PDF reader. Enjoy!